

## Jeff Simpson

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Websites: [www.surrealsushi.com](http://www.surrealsushi.com)

Alternate galleries: [jeffsimpsonkh.deviantart.com](http://jeffsimpsonkh.deviantart.com) / [jeffsimpsonkh.cgithub.com](http://jeffsimpsonkh.cgithub.com)

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## Work Experience

- ◆ **Ubisoft Montreal** – March 2010 - present
    - Concept artist – characters / environments for triple A next gen sci-fi game
  - ◆ **Universal Studios** – November 2010 - present
    - Concept artist – characters and environments for upcoming Hollywood feature film “Snow White and the Huntsman”
  - ◆ **Big Sandwich Games** – July 2007 – December 2009
    - Concept artist – characters / environments / vehicles
    - Colorist
    - Low Poly texture artist
  - ◆ **Burlyman Entertainment** – April 2009
    - Colorist
  - ◆ **Imaginary Friends Studios** – Feb 2007- August 2008
    - Freelance illustration and coloring/rendering
  - ◆ **Dreamberry Studios** – May – June 2007
    - After Effects Animation and compositing
    - Painting background/foreground assets
    - Character design/concept art
  - ◆ **Messtudio** – Aug/Sept 2005
    - Free-lance illustration and colouring/rendering
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## Awards / Features

- ◆ Digital Arts Masters volume 5 feature “Mothma” tutorial
  - ◆ CGhub.com “Taron’s Lifeless Forest” Challenge 2<sup>nd</sup> place winner  
(<http://cghub.com/blog/view/taron-s-natives-of-the-lifeless-forest-challenge-winners>)
  - ◆ CGhub.com: Master Artist, winner of 20 Gold Awards  
(<http://jeffsimpsonkh.cghub.com/images>)
  - ◆ 2DArtist Magazine November 2008 cover feature/interview  
(<http://www.2dartistmag.com/>)
  - ◆ 3d total interview January 2011  
(<http://www.3dtotal.com/>)
  - ◆ ImagineFX feature January 2001 “A to Z sci-fi”  
(<http://www.imaginefx.com>)
  - ◆ ImagineFX Magazine Christmas 2007: Expose feature  
(<http://www.imaginefx.com>)
  - ◆ CGmovement Anomaly 2009: Featured guest artist / live painting  
(<http://anomaly.cgmovement.com>)
  - ◆ 2008 Vancouver Student Film Festival: Best Post-production
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## Education

- ◆ **Emily Carr Institute of Art & Design**, Vancouver, BC – Sept 2003 – May 2007
    - Bachelor of Media Arts with a Major in Animation
      - 2D animation and imaging programs
      - Life drawing and painting
      - Sound
      - Design and color theory
  - ◆ **Earl Marriot Secondary School**, South Surrey, BC – 1998-2002
    - French Immersion program
  - ◆ **Gifted Teen Art Program**, Arts Umbrella, Granville Island – 2001-2003
    - 12-week art program, culminating in displays of multi-media art works at downtown galleries
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## **Interests/Skills**

### **Computer technology:**

- \* Adobe products (Photoshop, After Effects, Premier)

### **Art**

- \* 2d illustrations and designs in digital programs, predominantly Adobe Photoshop.
- \* Skills in a wide variety of traditional materials such as pencil, pen and ink, charcoal, pastel, oil and acrylic paint, coloured pencils.
- \* Specialized in adding colours using Photoshop to lineart for comics and other media

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**References available upon request**